

Alliance, Minerva, Southeast Tenderfoot Division

- Teams play 5v5 NO goalkeeper
 - Size 3 Soccer Ball
 - Play is (4) 8-minute quarters with a 5-minute halftime
 - If the regular coach cannot make the game, please ask another parent to fill in.
 - Please take every opportunity to teach the kids and increase their love of soccer.
 - HAVE FUN.... IT'S TENDERFOOT!!
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- **CCL ADOPTED 3/17/24**

Alliance, Minerva, Southeast

U8 Division

- CCL teams are for developmental players looking to learn and improve upon the fundamentals of soccer and their skills.
 - A player who plays for another travel/club/competitive team within any club is ineligible to participate on a CCL team.
 - Players can only play for 1 team/1 division during the season.
 - Teams play 6 v 6 including the goalkeeper
 - Size 3 Soccer Ball
 - Play is (4) 12-minute quarters with a 5-minute halftime
 - Teams will change ends only at halftime.
 - Substitutions may be made on a throw-in, goal kick, any re-start, kick off or any break in play. Referee should acknowledge and allow the substitution.
 - Score is kept by the referee during games
 - Coaches not permitted on field during play, but can instruct players from the sidelines ● Referees will call all hard body contact and kicking even if unintentional ● If a team is short players, both coaches will decide whether to play with fewer players or give the team missing players additional players from the opposite team.
 - No offsides in this division
 - No headers are permitted; headers will result in an indirect free kick to the other team ●
- No punting allowed in this division**
- Regular season: 3 points for a win, 1 point for a draw and 0 points for losing team ● running up the score is not allowed. Only 5 goal differentials will be used in computing standings. Anything over 5 goals is looked at as excessive. If a team wins by a goal difference of 10 or more goals that team will only receive 2 points in the standings. If the score difference reaches 15 then the violating team will only receive one point in the standings.
 - Tournaments are played in this division
 - Subs report to midline and wait for the ref to call on to the field - no subbing on the fly.
 - Regular season games can end in a tie. No tiebreaker during the regular season.

● PLEASE NOTE THAT COACHES ARE TO BE ON THE SIDELINE WITH THE TEAM AND COACHING BEHIND THE GOAL IS NOT PERMITTED.

● COACHES ARE EXPECTED TO BE RESPONSIBLE FOR THEIR TEAM'S PARENTS' CONDUCT! ● PARENTS MUST BE SEATED OPPOSITE THE FIELD FROM THEIR RESPECTIVE TEAM DURING GAMES. ● PARENTS AGREE TO ABIDE BY THE 24-HOUR RULE FOR CONTACTING COACHES AFTER A GAME.

● CCL ADOPTED 3/17/24.

Alliance, Louisville, Minerva, Southeast U10 Division - CCL (Co-Community League)

- CCL teams are for developmental players looking to learn and improve upon the fundamentals of soccer and their skills.
 - A player who plays for another travel/club/competitive team within any club is ineligible to participate on a CCL team.
 - Players can only play for 1 team/1 division during the season.
 - Teams play 7 v 7 including the goalkeeper
 - Games will be played in Alliance, Louisville, Minerva & Southeast
 - The score is kept by the referee during games
 - Coaches are not permitted on the field during play but can instruct players from the sidelines • A size 4 soccer ball is used
 - Play is (2) two 25-minute halves – (5) a five-minute break at halftime
 - All laws including throw-ins are enforced (second chances are given for incorrect throws)
 - Referees will call all hard body contact and kicking even if unintentional
 - If a team is short players, both coaches will decide whether to play with fewer players or give the team missing players additional players from the opposite team.
 - No headers are permitted; headers will result in an indirect free kick to the other team • Regular season: 3 points for a win, 1 point for a draw, and 0 points for losing team • Tournaments are played in this division, alternating between locations.
 - Subs report to the midline and wait for the ref to call onto the field no subbing on the fly • No slide tackling will be permitted. An indirect free kick will be awarded to the other team unless in the 18-yard box, then PK will be awarded.
 - The blue line or build-out line will be used in this division. The blue line will also act as the offside line.
 - **No punting is allowed in this division**
 - If the score is at a five-goal difference, the trailing team will add a player if available. If not available, the winning team will remove a player. This advantage will stop once the score is under 5 goal difference
 - Running up the score is not allowed. Only 5 goal differentials will be used in computing standings. Anything over 5 goals is looked at as excessive. If a team wins by a goal difference of 10 or more goals that team will only receive 2 points in the standings. If the score difference reaches 15 then the violating team will only receive one point in the standings.
 - Tournaments are played in this division and will be held during the final week of the season.
- **PLEASE NOTE THAT COACHES ARE TO BE ON THE SIDELINE WITH THE TEAM AND COACHING BEHIND THE GOAL IS NOT PERMITTED.**
- **COACHES ARE EXPECTED TO BE RESPONSIBLE FOR THEIR TEAM'S PARENTS' CONDUCT! • PARENTS MUST BE SEATED OPPOSITE THE FIELD FROM THEIR RESPECTIVE TEAM DURING GAMES. • PARENTS AGREE TO ABIDE BY THE 24-HOUR RULE FOR CONTACTING COACHES AFTER A GAME.**
- **CCL ADOPTED 3/17/24**

Alliance, Louisville, Minerva, Southeast U12 Division CCL (Co-Community League)

- CCL teams are for developmental players looking to learn and improve upon the fundamentals of soccer and their skills.
 - A player who plays for another travel/club/competitive team within any club is ineligible to participate on a CCL team.
 - Players can only play for 1 team/1 division during the season.
 - Games will be played in Alliance, Louisville, Minerva and/or Southeast
 - Teams play up to 9 v 9 including the goalkeeper
 - The score is kept by the referee during games
 - A size 4 soccer ball is used
 - Play is (2) two 25-minute halves – (5) a five-minute break at halftime
 - All laws including throw-ins and offsides are enforced
 - Referees will call all hard body contact and kicking even if unintentional
 - No headers are permitted; headers will result in an indirect free kick to the other team ●
- Regular season: 3 points for a win 1 point for a draw and 0 points for losing team ●

Tournaments are played in this division, alternating between locations.

- If a team is short players, both coaches will decide whether to play with fewer players or give the team missing players additional players from the opposite team.
- Subs report to the midline and wait for the ref to call onto the field no subbing on the fly ● No slide tackling will be permitted. An indirect free kick will be awarded to the other team unless in the 18-yard box, then PK will be awarded.
- If the score is at a five-goal difference, the trailing team will add a player if available. If not available, the winning team will remove a player. This advantage will stop once the score is under 5 goal difference
- Running up the score is not allowed. Only 5 goal differentials will be used in computing standings. Anything over 5 goals is looked at as excessive. If a team wins by a goal difference of 10 or more goals that team will only receive 2 points in the standings. If the score difference reaches 15 then the violating team will only receive one point in the standings.
- Tournaments are played in this division and will be held during the final week of the season.

▪ PLEASE NOTE THAT COACHES ARE TO BE ON THE SIDELINE WITH THE TEAM AND COACHING BEHIND THE GOAL IS NOT PERMITTED.

▪ COACHES ARE EXPECTED TO BE RESPONSIBLE FOR THEIR TEAM'S PARENTS' CONDUCT! ▪ PARENTS MUST BE SEATED OPPOSITE THE FIELD FROM THEIR RESPECTIVE TEAM DURING GAMES. ▪ PARENTS AGREE TO ABIDE BY THE 24-HOUR RULE FOR CONTACTING COACHES AFTER A GAME.

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Alliance, Louisville, Minerva, Southeast U14 Division CCL - (Co-Community League)

- CCL teams are for developmental players looking to learn and improve upon the fundamentals of soccer and their skills.
 - A player who plays for another travel/club/competitive team within any club is ineligible to participate on a CCL team.
 - Players can only play for 1 team/1 division during the season.
 - Games will be played in Alliance, Louisville, Minerva and/or Southeast
 - Teams play a minimum 8 v 8 including a goalkeeper
 - The score is kept by the referee during games
 - A size 5 soccer ball is used
 - Play is (2) two 30-minute halves – (5) a five-minute break at halftime
 - All laws including throw-ins and offsides are enforced
 - Referees will call all hard body contact and kicking even if unintentional
 - Regular season: 3 points for a win, 1 point for a draw, and 0 points for losing team ●
- Tournaments are played in this division alternating between locations.
- If a team is short players, both coaches will decide whether to play with fewer players or give the team missing players additional players from the opposite team.
 - Subs report to the midline and wait for the ref to call onto the field no subbing on the fly ● No headers are permitted; headers will result in an indirect free kick to the other team ● No slide tackling will be permitted. An indirect free kick will be awarded to the other team unless in the 18-yard box, then PK will be awarded.
 - If the score is at a five-goal difference, the trailing team will add a player if available. If not available, the winning team will remove a player. This advantage will stop once the score is under 5 goal difference
 - Running up the score is not allowed. Only 5 goal differentials will be used in computing standings. Anything over 5 goals is looked at as excessive. If a team wins by a goal difference of 10 or more goals that team will only receive 2 points in the standings. If the score difference reaches 15 then the violating team will only receive one point in the standings.
 - Tournaments are played in this division and will be held during the final week of the season.
- **PLEASE NOTE THAT COACHES ARE TO BE ON THE SIDELINE WITH THE TEAM AND COACHING BEHIND THE GOAL IS NOT PERMITTED.**
- **COACHES ARE EXPECTED TO BE RESPONSIBLE FOR THEIR TEAM'S PARENTS' CONDUCT! ▪ PARENTS MUST BE SEATED OPPOSITE THE FIELD FROM THEIR RESPECTIVE TEAM DURING GAMES. ▪ PARENTS AGREE TO ABIDE BY THE 24-HOUR RULE FOR CONTACTING COACHES AFTER A GAME.**
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